

isu@gov.tc

3D Art/Model-Building Competition Framework

Theme Options (choose one)

Cause and Effect

Prompt: Build a 3D model that illustrates the challenges faced by people living in informal settlements.

Solutions

Prompt: Design a 3D model of a creative, practical solution that could help reduce or eliminate informal settlements in TCI.

Rules and Submission Procedures

Eligibility: Open to all secondary school students.

Entry type: Individual only. Each student may submit one entry.

Size limit: Model must fit within 50cm x 50cm x 50cm

Materials: Students may use recycled, natural, or craft materials. Costly materials or professional assistance are discouraged.

Deadline: December 12, 2025.

Submission format: All entries must be submitted as a video presentation of the completed model.

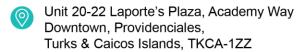
Video length: Minimum 2 minutes, maximum 3 minutes.

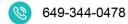
Video requirements:

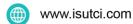
The video must clearly show the model from all angles (front, back, sides, and top).

The creator(s) should appear on camera for a brief introduction (name, school, and project title).











A short verbal narration should be included to explain the concept, materials used, and how the model reflects the chosen theme.

Background music is not allowed.

File format: MP4 (preferred) or MOV. Maximum file size: 500 MB.

Submission process:

Upload the video to the official ISU competition submission portal by the deadline.

Each submission must be accompanied by:

A completed entry form (student or team details, school, title of entry, theme chosen).

Once uploaded, entrants will receive an automated confirmation email.

Judging Criteria

Creativity and Innovation (30 percent): Originality and imaginative design.

Relevance to Theme (35 percent): How well the model connects to the chosen theme.

Craftsmanship (20 percent): Quality and effort in construction.

Presentation (15 percent): Clarity of explanation and ability to communicate the idea.